

- drawing list**
- 1 ground plan
  - 2 section
  - 3 deck layout
  - 4 walls
  - 5 cyc
  - 6 apron, sled & masking walls
  - 7 paper houses

**notes**

theatre floor is noted as 0; audience front row is at -24"

sled moves on/off; all doors open/close, and paper houses batten fly in/out all by off stage operators

finish on the walls & floor is semi-gloss

walls 1 - 15 range from 9'-8" to 12'-0" tall, d.s. masking walls are 10'-0"

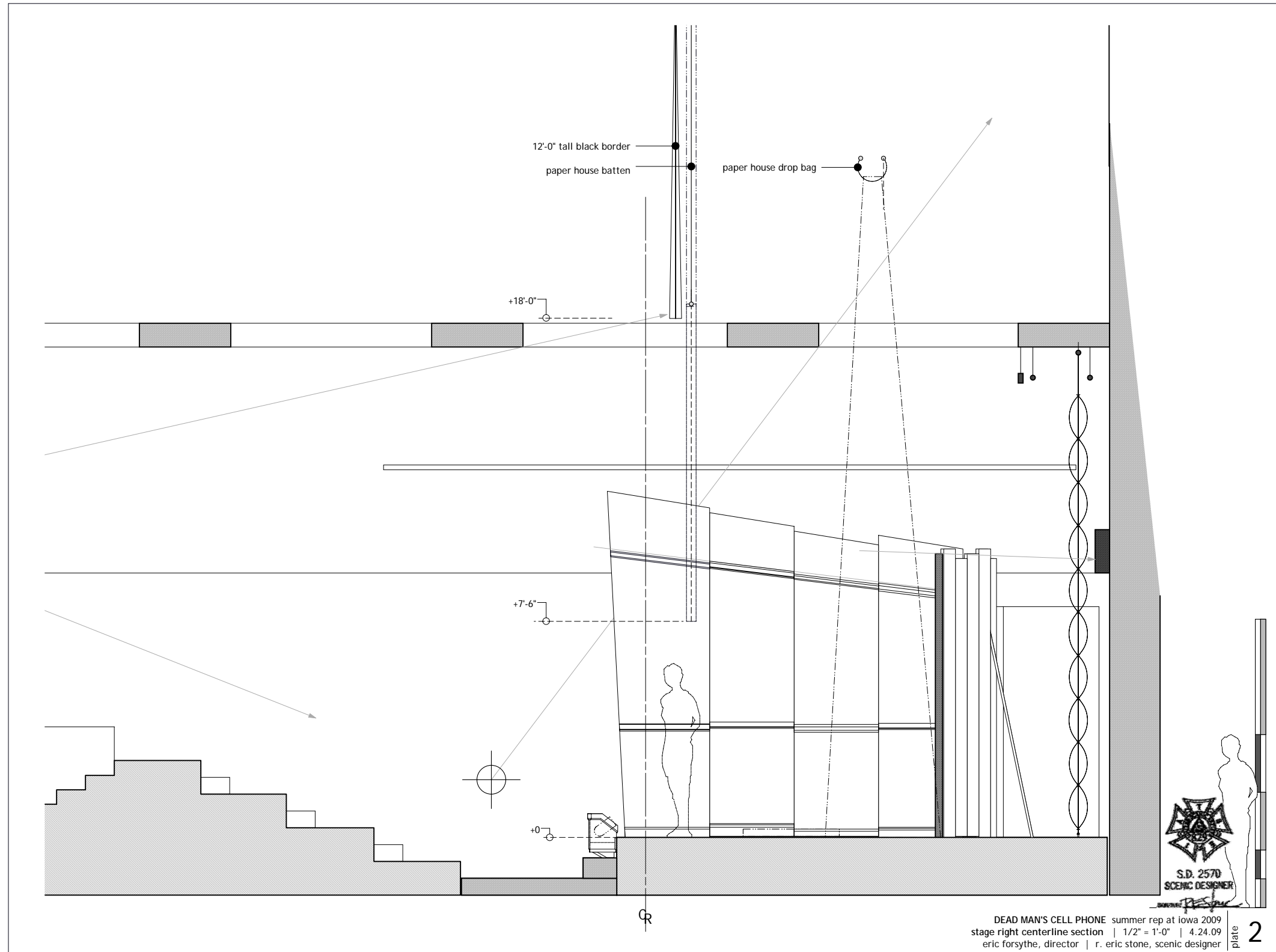
electric/boom positions are representational, see courtney for final placement



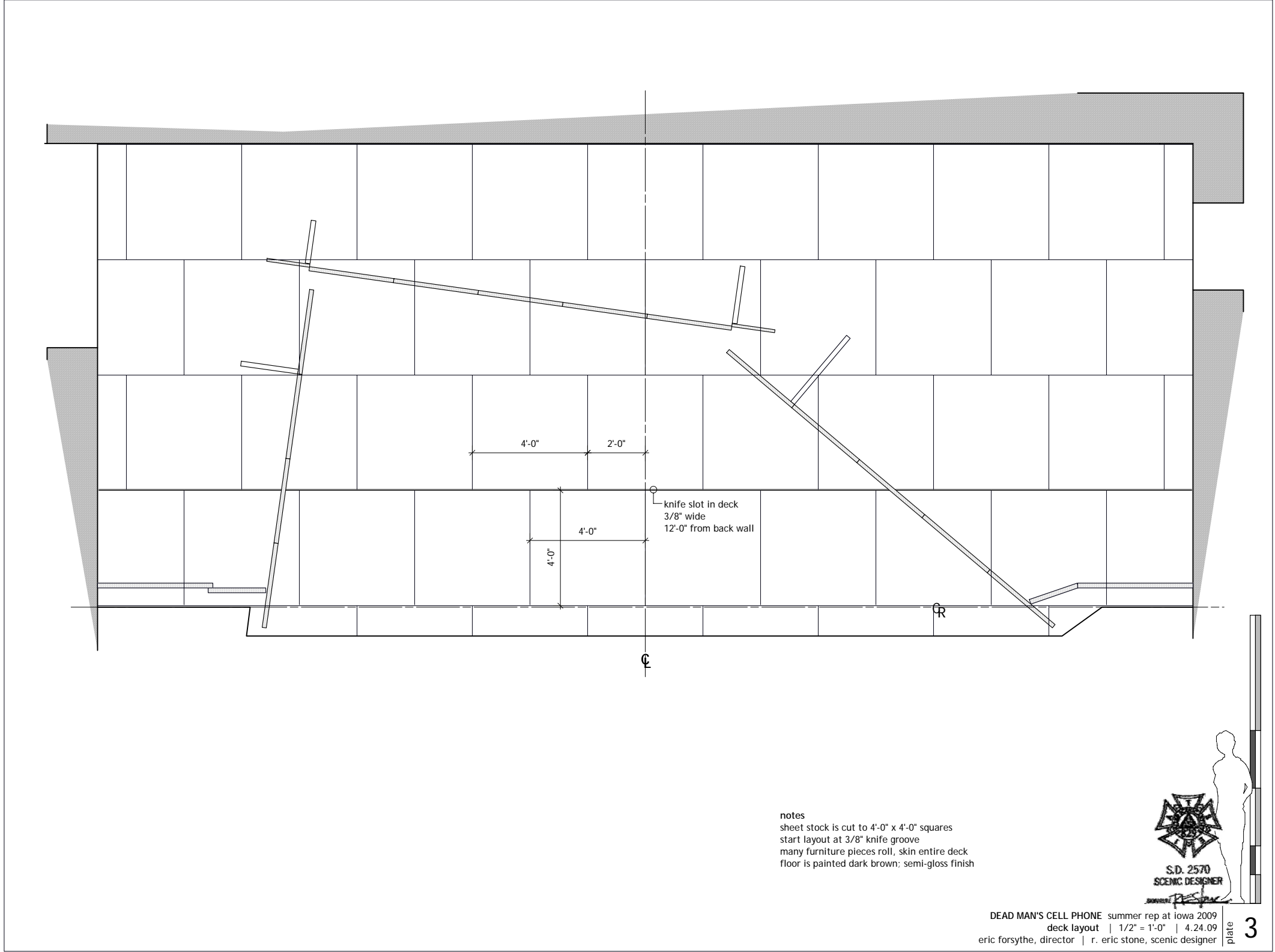
DEAD MAN'S CELL PHONE summer rep at iowa 2009  
 ground plan | 1/2" = 1'-0" | 4.24.09  
 eric forsythe, director | r. eric stone, scenic designer

plate 1

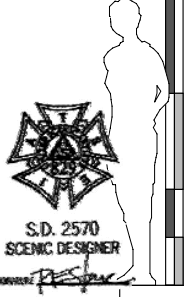
drafting reduced 50% | 1/4" = 1'-0"



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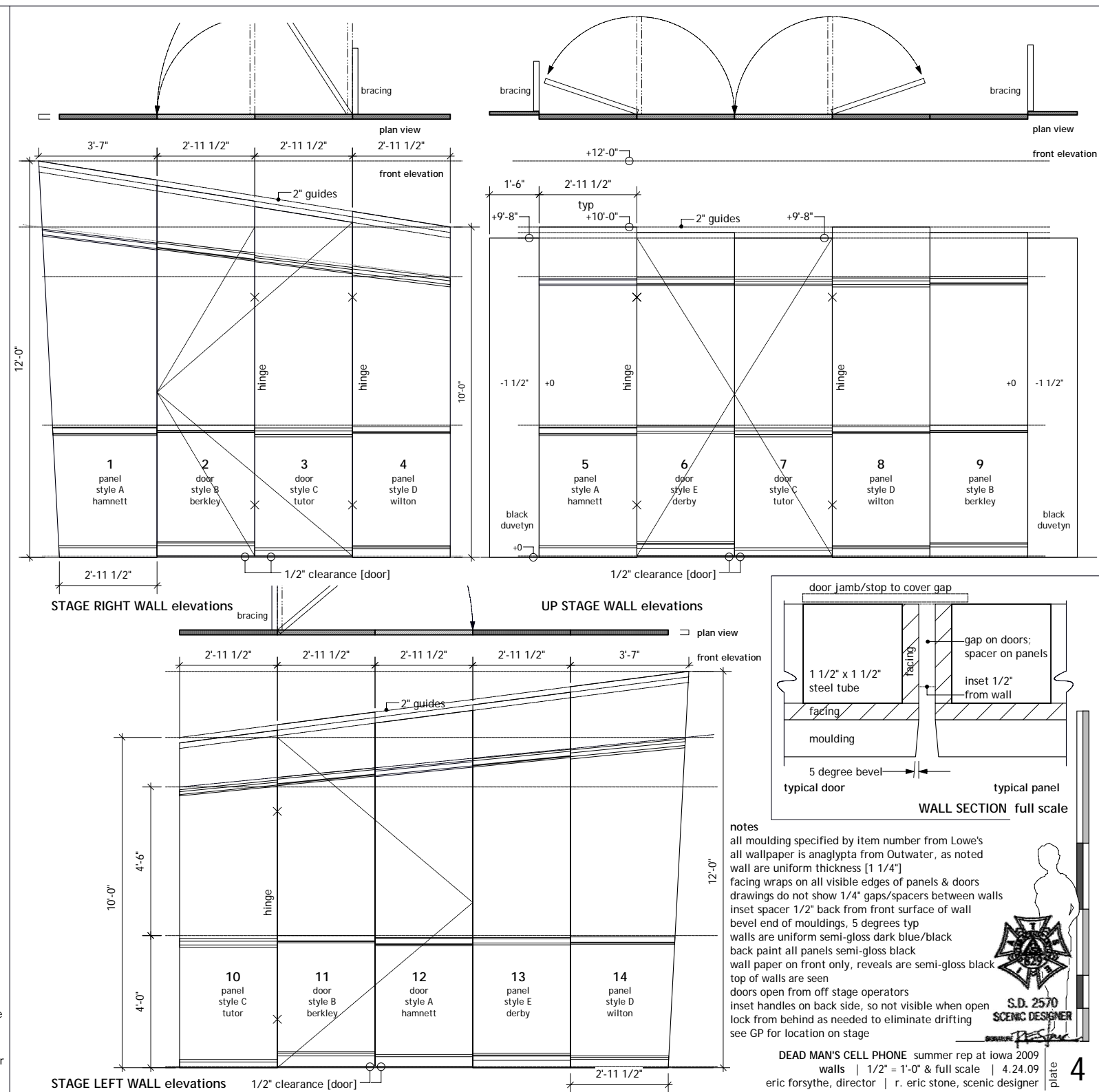
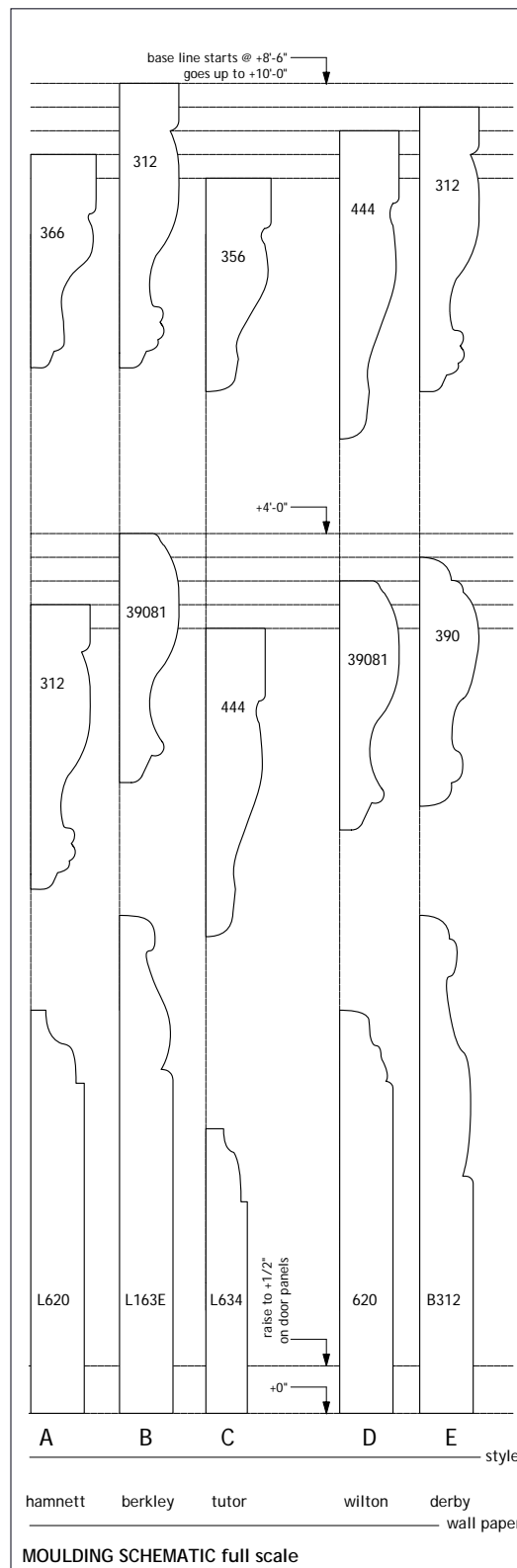
notes  
 sheet stock is cut to 4'-0" x 4'-0" squares  
 start layout at 3/8" knife groove  
 many furniture pieces roll, skin entire deck  
 floor is painted dark brown; semi-gloss finish



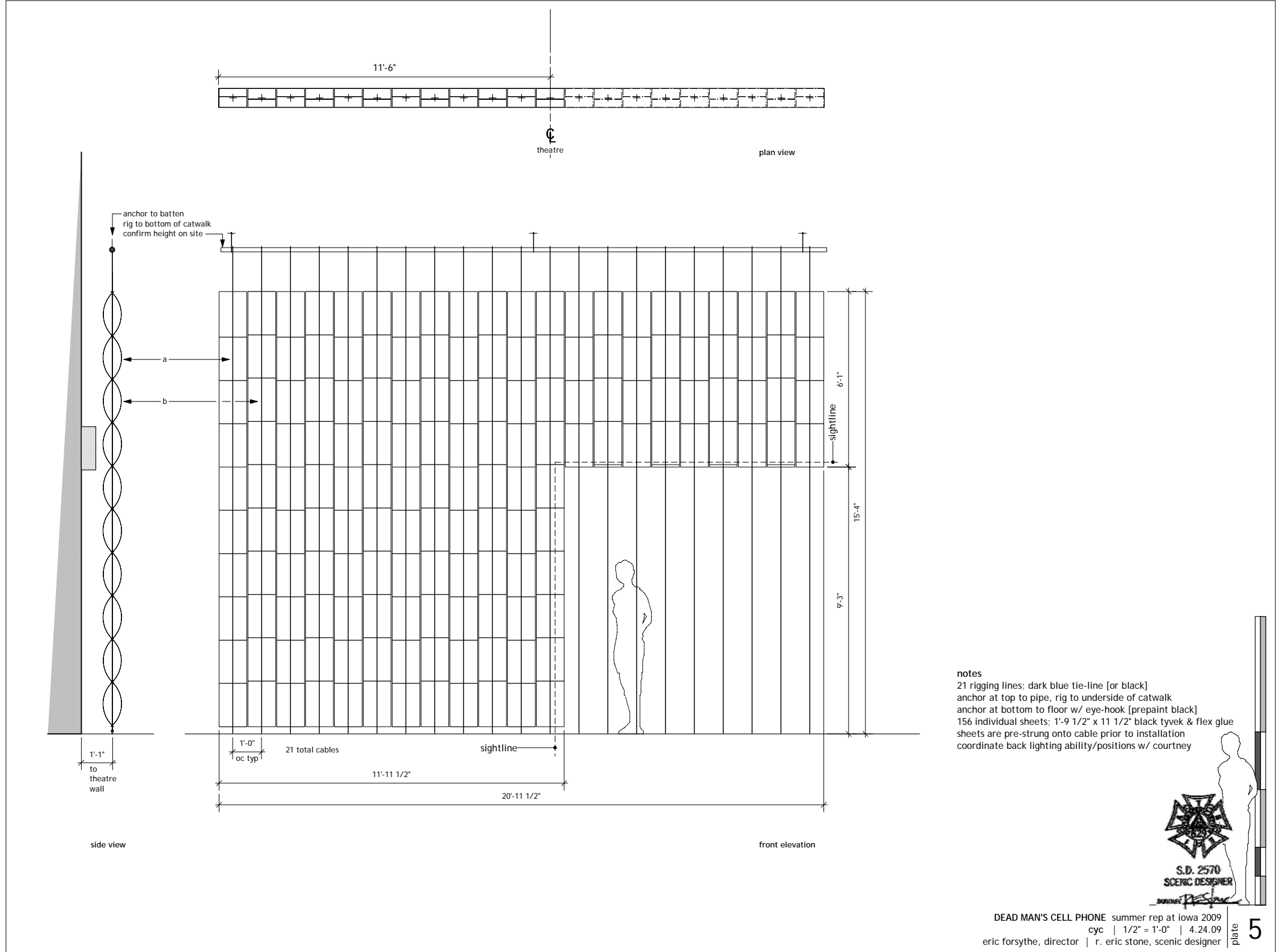
DEAD MAN'S CELL PHONE summer rep at Iowa 2009  
 deck layout | 1/2" = 1'-0" | 4.24.09  
 eric forsythe, director | r. eric stone, scenic designer

plate 3

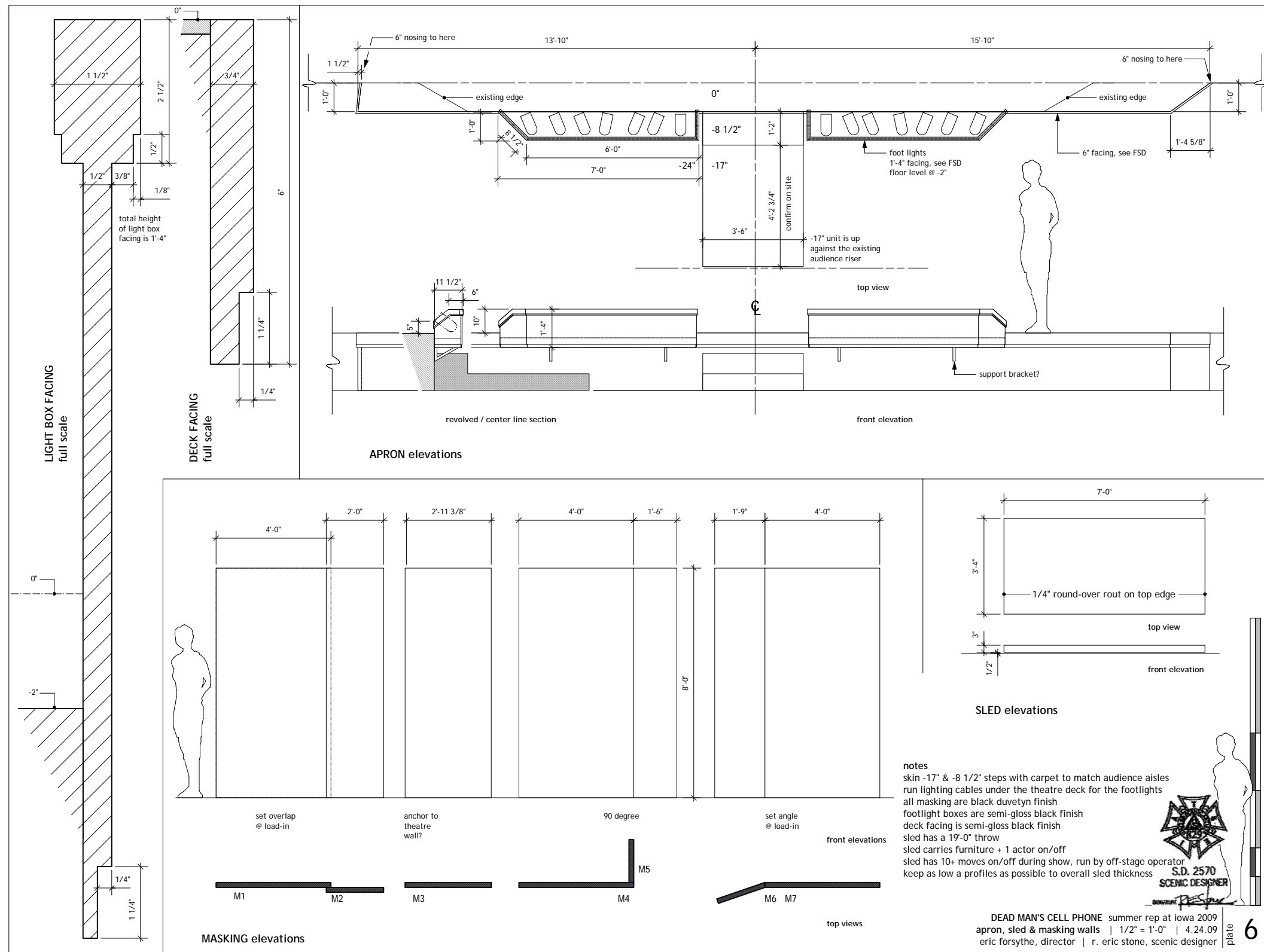
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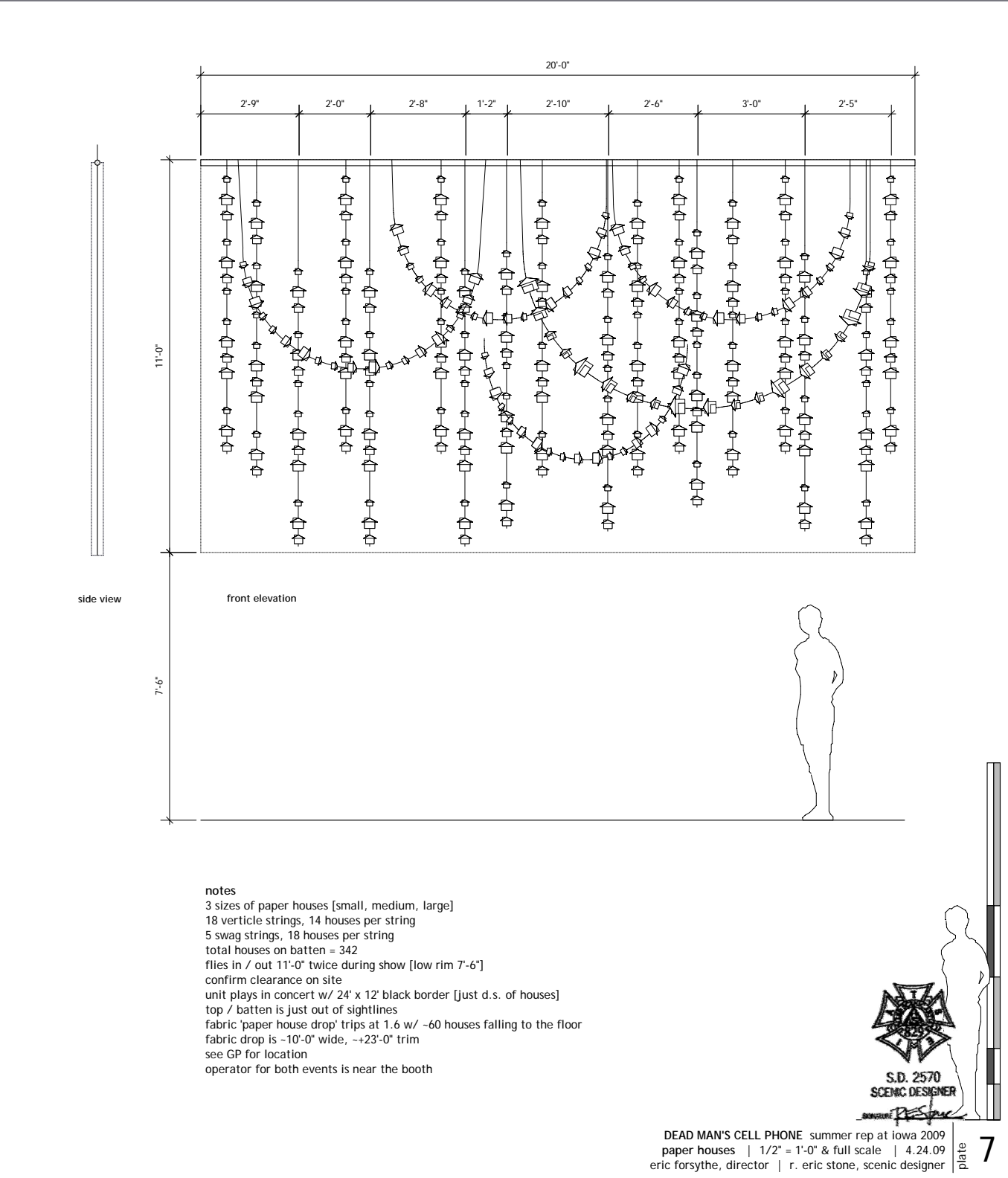
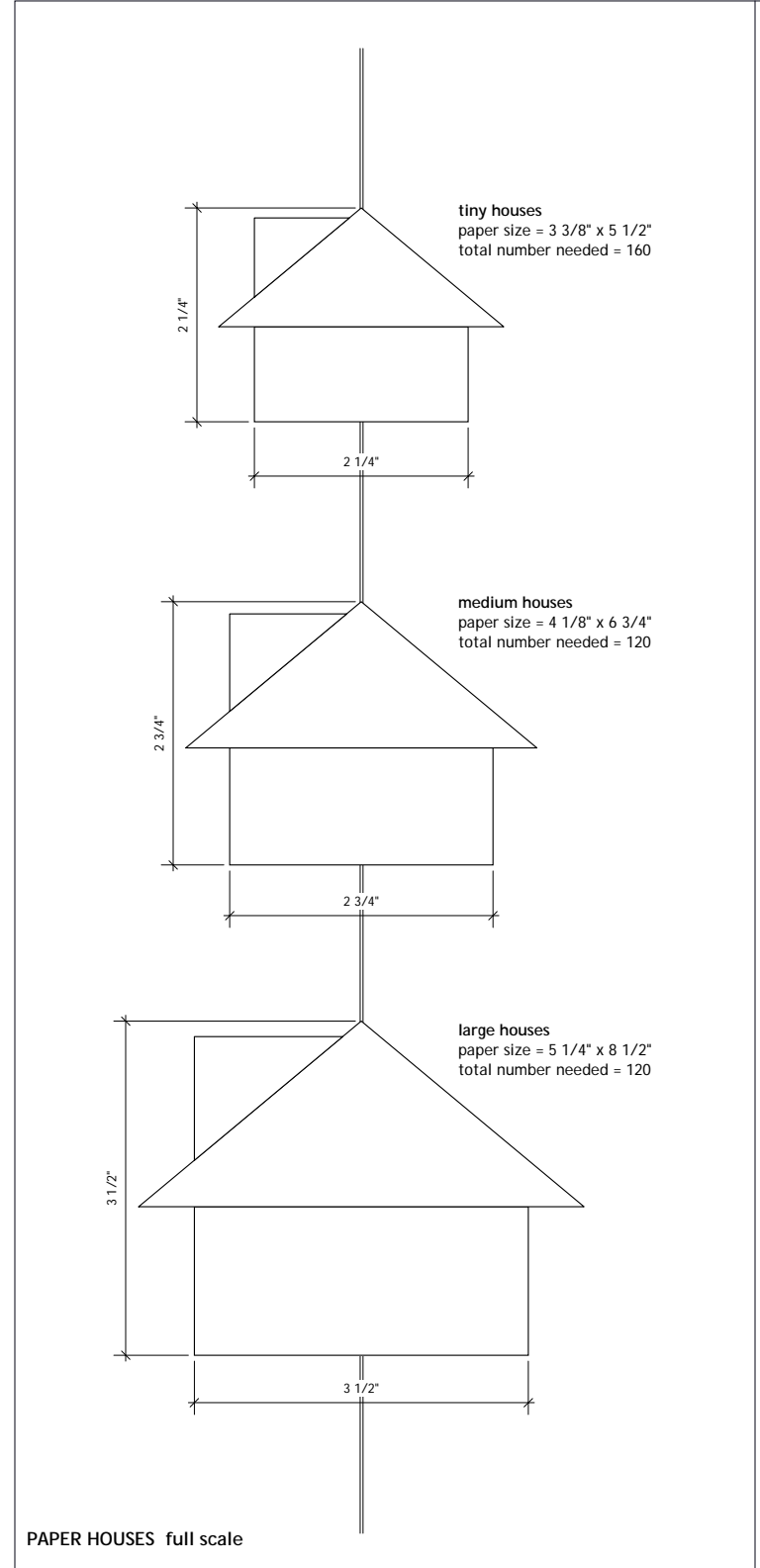


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